

# **Mobile Radio Communications**

## **Second Edition**

### **Second and Third Generation Cellular and WATM**

### **Systems**

Edited and co-authored by  
**Raymond Steele and Lajos Hanzo**

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# Preface to the Second Edition

Second generation (2G) digital cellular mobile radio systems have taken root in many countries, untethering the telephone and enabling people to conduct conversations away from the home or office and while on the move. The systems are spectrally efficient with the frequency bands assigned by the regulatory bodies being reused repeatedly over countries and even continents. At the time of writing the standardisation of three third generation (3G) systems is also well under way in Europe, the United States and in Japan. This book aims to portray the evolutionary avenue bridging the second and third generation systems.

The fixed networks have also become digital, enabling the introduction of the integrated digital service network (ISDN). No longer are communications to be restricted to voice. Instead a range of services, such as fax, video conferencing and computer data transfer is becoming increasingly available. The second generation digital cellular networks have complex radio links, connecting the mobile users to their base stations. Mobile voice and data communications are supported by elaborate network protocols that support registration and location of mobile users, handovers between base stations as the mobiles roam, call initiation and call clear-down, and so forth. In addition there are management, maintenance, and numerous other functions unseen by the user that combine to facilitate high quality mobile communications. Some of these network issues are considered in the context of the Global System of Mobile (GSM) communications in Chapter 8 and in Wireless Asynchronous Transfer Mode (WATM) systems in Chapter 11, but this book principally addresses the so-called physical layer aspects of mobile communications.

Chapter 1 is a bottom-up approach to cellular radio. Commencing with the propagation environment of a single mobile communicating with a base station, Chapter 1 progresses via multiple access methods, first generation and second generation mobile systems, to cordless telecommunications and concludes with a discussion on the teletraffic aspects of mobile radio systems. The chapter is designed to equip the reader with a range of concepts that will prepare her or him for the more focused in-depth chapters which follow.

Chapter 2 considers mobile radio propagation in a quantitative manner, establishing the background material that is the backbone of mobile radio communications. A prerequisite to digital telephony is the selection of an appropriate speech encoder, converting the analogue speech signal into a

digital format. Chapter 3 provides an in-depth discourse on analysis-by-synthesis codecs.

Having encoded the speech signal, forward error correction coding is applied together with interleaving of the coded speech bits, in order to combat the channel error bursts that occur due to the fading inflicted by the mobile radio channel. Chapter 4 addresses these issues. The interleaved data are transmitted via a suitable modulator over a mobile radio channel to a distant receiver which recovers the data. There are many different methods of modulation but we opted for describing those, which are particularly appropriate for mobile communications. In Chapter 5 we consider quaternary frequency shift keying (QFSK), which was a contending modem for the pan-European cellular network. Chapter 6 deals with a more complex family of modulation schemes, which are known as generalised phase modulation arrangements. In this chapter we consider Viterbi equalisation of wideband dispersive mobile radio channels.

Frequency hopping is an important technique in mobile radio communications, whereby a user's channel hops from one frequency carrier to another in order to avoid being in a deep fade for long periods of time. Chapter 7 is devoted to slow frequency hopping cellular systems, and an estimation of their spectral efficiency is presented. This is followed by a description of the pan-European mobile radio system in Chapter 8, which is now known as the Global System of Mobile communications, or GSM. This chapter guides the reader through the complexities of this mobile radio network, providing an overall system study and amalgamating the system components introduced in the preceding chapters.

Since the standardisation of the second generation systems, such as GSM, a decade has elapsed and the wireless community has been working towards the third generation of mobile systems. There have also been important evolutionary developments on the 2G scene, such as the definition of the half-rate Japanese Personal Digital Cellular (PDC) system's speech codec and that of the GSM half-rate speech-coding standard, the introduction of a new breed of enhanced full-rate speech codecs and the spread of advanced data, fax and email services. Further important developments have taken place in the area of high-speed wireless local area networks. Motivated by these trends and a range of other new developments in the field, **this second edition incorporates three new chapters**.

Chapter 9 presents a range of multimedia system components, which have the potential to provide attractive enhanced services in the context of both the existing 2G and the forthcoming 3G systems. Specifically, various video codecs and handwriting codecs are described, in order to support wireless video telephony and electronic 'white-board' services. Chapter 9 also provides an overview of the recent activities in the field of multi-level modulation schemes, which can be advantageously invoked in so-called intelligent multi-mode transceivers that are capable of re-configuring themselves on a burst-by-burst basis, supporting more robust transmissions in

hostile propagation environments while transmitting an increased number of bits per symbol in benign propagation scenarios.

Chapter 10 provides an overview of the recently proposed 3G wide-band Code Division Multiple Access (W-CDMA) standards. The systems considered are the so-called 'Intelligent Mobile Telecommunications in the year 2000' (IMT-2000), the 'Universal Mobile Telecommunications System' (UMTS) scheme and the pan-American cdma2000 arrangement. Despite the call for a common global standard, there are some differences in the proposed technologies, notably the chip rates and inter-cell operation. These differences are partly due to the 2G infrastructure already in use all over the world, specifically the GSM and the IS-95 systems; an issue elaborated in Chapter 10.

Our final chapter is rather different from the others in that it is concerned with network issues related to wireless asynchronous transfer mode (WATM) networks. With the aid of a WATM simulator numerous scenarios for the transport of multimedia traffic over cellular networks are addressed. The results verify the effectiveness of the WATM concept, successfully mixing real-time, non-real-time, constant bit rate, and variable bit rate services. A number of network control enhancements have been suggested. The simulations confirm that the medium access control protocols, data link control protocols, and network management schemes must be dynamic and intelligent, and should take into account the instantaneous traffic loading on each BS and in the surrounding network. Intelligent handover and call admission schemes can provide vast improvements in the Quality of Service (QoS). The rapid re-assignment of capacity over a wide area would be beneficial. It must be emphasised that, given current bandwidth availabilities, satisfying the QoS expected in the fixed ATM network is economically impractical in wireless networks. Therefore, acceptable mobile service grades should be defined, or the available radio spectrum increased.

To our original text dealing with many of the fundamentals of the physical aspects of mobile communications, we have added new chapters dealing with the exciting subjects of multimedia mobile communications, the proposed 3G CDMA systems, and WATM. It is our hope that you will find this second edition comprehensive, technically challenging, valuable and above all, enjoyable.

*Raymond Steele  
Lajos Hanzo*

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*Raymond Steele  
Lajos Hanzo*

# Contributors

## Editors:

**R. Steele**, BSc, PhD, DSc, FEng, FIEE, FIEEE,  
Professor of Telecommunications, University of Southampton and  
Chairman of Multiple Access Communications Ltd, UK

**L. Hanzo**, Dipl-Ing., PhD, MIEE, SMIEEE,  
Professor of Telecommunications, University of Southampton and  
Consultant to Multiple Access Communications Ltd, UK

## Co-authors

Chapter 1: R. Steele  
Chapter 2: D. Greenwood, L. Hanzo  
Chapter 3: R.A. Salami, L. Hanzo, F.C.A. Brooks, R. Steele  
Chapter 4: K.H.H. Wong, L. Hanzo  
Chapter 5: I.J. Wassell, R. Steele  
Chapter 6: I.J. Wassell, R. Steele  
Chapter 7: Y.F. Ko, D.G. Appleby  
Chapter 8: L. Hanzo, J. Stefanov  
Chapter 9: L. Hanzo  
Chapter 10: K. Yen, L. Hanzo  
Chapter 11: P. Pattullo, R. Steele

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# Glossary

<b>2G</b>	Second Generation
<b>3G</b>	Third Generation
<b>ACL</b>	Auto Correlation
<b>ACTS</b>	Advanced Communications Technology and Services
<b>ARIB</b>	Association of Radio Industries and Businesses
<b>AWGN</b>	Additive White Gaussian Noise
<b>BCCH</b>	Broadcast Control Channel
<b>BER</b>	Bit Error Rate
<b>BPSK</b>	Binary Phase Shift Keying
<b>BS</b>	Base Station
<b>CAPICH</b>	Common Auxiliary Pilot Channel
<b>CCCH</b>	Common Control Channel
<b>CCL</b>	Cross Correlation
<b>CDMA</b>	Code Division Multiple Access
<b>CPHCH</b>	Common Physical Channel
<b>CRC</b>	Cyclic Redundancy Check
<b>DAPICH</b>	Dedicated Auxiliary Pilot Channel
<b>DCCH</b>	Dedicated Control Channel
<b>DCH</b>	Dedicated Channel
<b>DECT</b>	Digital Enhanced Cordless Telecommunications
<b>DL</b>	Downlink
<b>DPCCH</b>	Dedicated Physical Control Channel
<b>DPDCH</b>	Dedicated Physical Data Channel
<b>DPHCH</b>	Dedicated Physical Channel
<b>DS-CDMA</b>	Direct Sequence Code Division Multiple Access
<b>EMC</b>	Electromagnetic Compatibility

<b>ETSI</b>	European Telecommunications Standards Institute
<b>EU</b>	European Union
<b>FACH</b>	Forward Access Channel
<b>FCCH</b>	Frequency Correction Channel
<b>FCH</b>	Fundamental Channel
<b>FDD</b>	Frequency Division Duplex
<b>FDMA</b>	Frequency Division Multiple Access
<b>FEC</b>	Forward Error Correction
<b>FPLMTS</b>	Future Public Land Mobile Telecommunication System
<b>FRAMES</b>	Future Radio Wideband Multiple Access System
<b>GPS</b>	Global Positioning System
<b>HCS</b>	Hierarchical Cell Structure
<b>IMT-2000</b>	International Mobile Telecommunications 2000
<b>ISO/OSI</b>	International Standardization Organization/Open Systems Interconnection
<b>ITU</b>	International Telecommunication Union
<b>ITU-R</b>	International Telecommunication Union - Radiocommunication Sector
<b>MAI</b>	Multiple Access Interference
<b>MC</b>	Multicarrier
<b>MDM</b>	Modulation Division Multiplexing
<b>MPG</b>	Multiple Processing Gain
<b>MS</b>	Mobile Station
<b>OCQPSK</b>	Orthogonal Complex Quadrature Phase Shift Keying
<b>OVSF</b>	Orthogonal Variable Spreading Factor
<b>PCCPCH</b>	Primary Common Control Physical Channel
<b>PCH</b>	Paging Channel
<b>PCS</b>	Personal Communications Services
<b>PHCH</b>	Physical Channel
<b>PHS</b>	Personal Handyphone System
<b>PICH</b>	Pilot Channel
<b>PN</b>	Pseudo Noise
<b>PRMA</b>	Packet Reservation Multiple Access
<b>PSC</b>	Primary Synchronization Code
<b>QoS</b>	Quality of Service
<b>QPSK</b>	Quadrature Phase Shift Keying

<b>RACE</b>	Research in Advanced Communication Equipment
<b>RACH</b>	Random Access Channel
<b>RI</b>	Rate Information
<b>RS</b>	Reed-Solomon
<b>RTT</b>	Radio Transmission Technology
<b>SCCPCH</b>	Secondary Common Control Physical Channel
<b>SCH</b>	Synchronisation Channel
<b>SF</b>	Spreading Factor
<b>SIR</b>	Signal-to-Interference Ratio
<b>SSC</b>	Secondary Synchronization Code
<b>SYCH</b>	Sync Channel
<b>TDD</b>	Time Division Duplex
<b>TDMA</b>	Time Division Multiple Access
<b>TFI</b>	Transport Format Indicator
<b>TIA</b>	Telecommunications Industry Association
<b>TPC</b>	Transmit Power Control
<b>UL</b>	Uplink
<b>UMTS</b>	Universal Mobile Telecommunications System
<b>UTRA</b>	Universal Mobile Telecommunications System Terrestrial Radio Access
<b>VoD</b>	Video on Demand
<b>W-CDMA</b>	Wideband Code Division Multiple Access
<b>WARC</b>	World Administrative Radio Conference

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